



MLIR Language Server

Modern IDE features for .mlir



River Riddle

Language Server Protocol

Language Tooling (the Old Way)

	C++	Java	C#
Vim	C++ Vim Plugin	Java Vim Plugin	C# Vim Plugin
Emacs	C++ Emacs Plugin	Java Emacs Plugin	C# Emacs Plugin
VSCode	C++ VSCode Plugin	Java VSCode Plugin	C# VSCode Plugin
Sublime	C++ Sublime Plugin	Java Sublime Plugin	C# Sublime Plugin

Language Tooling (the Old Way)

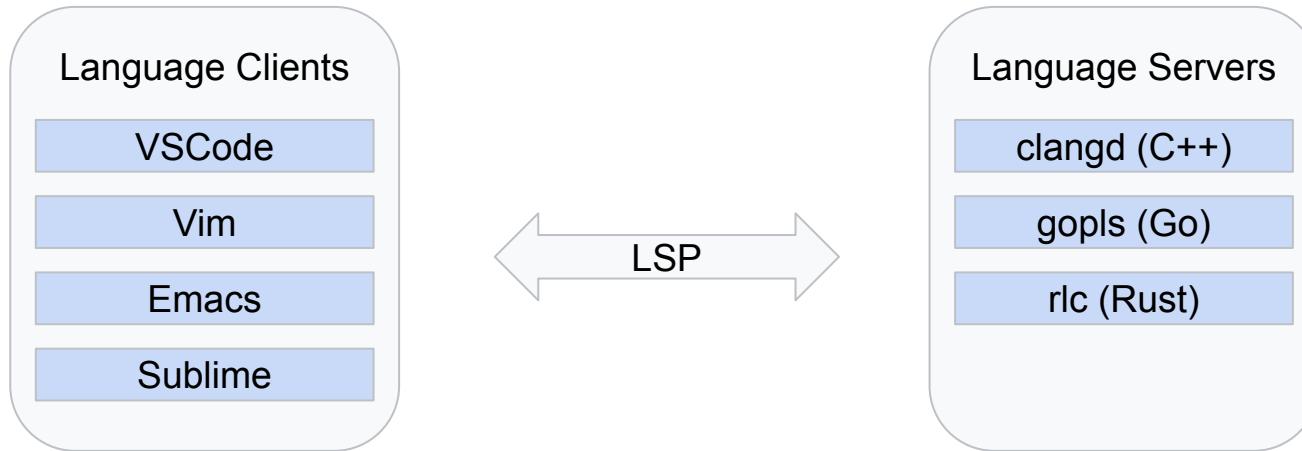
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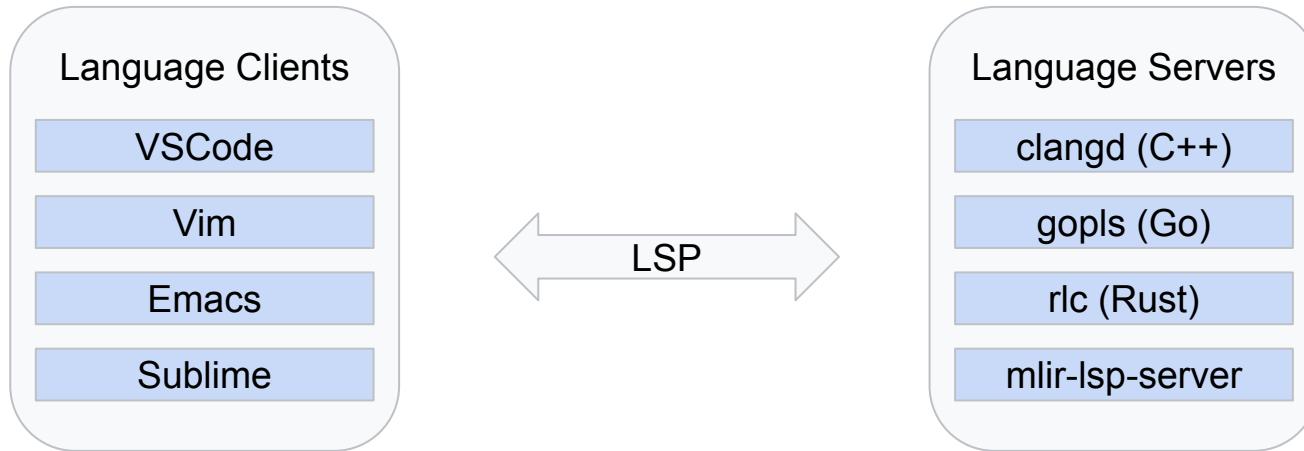
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Language Server Protocol (LSP)

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mlir-lsp-server

Why a language server for MLIR?

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- MLIR is a programming language

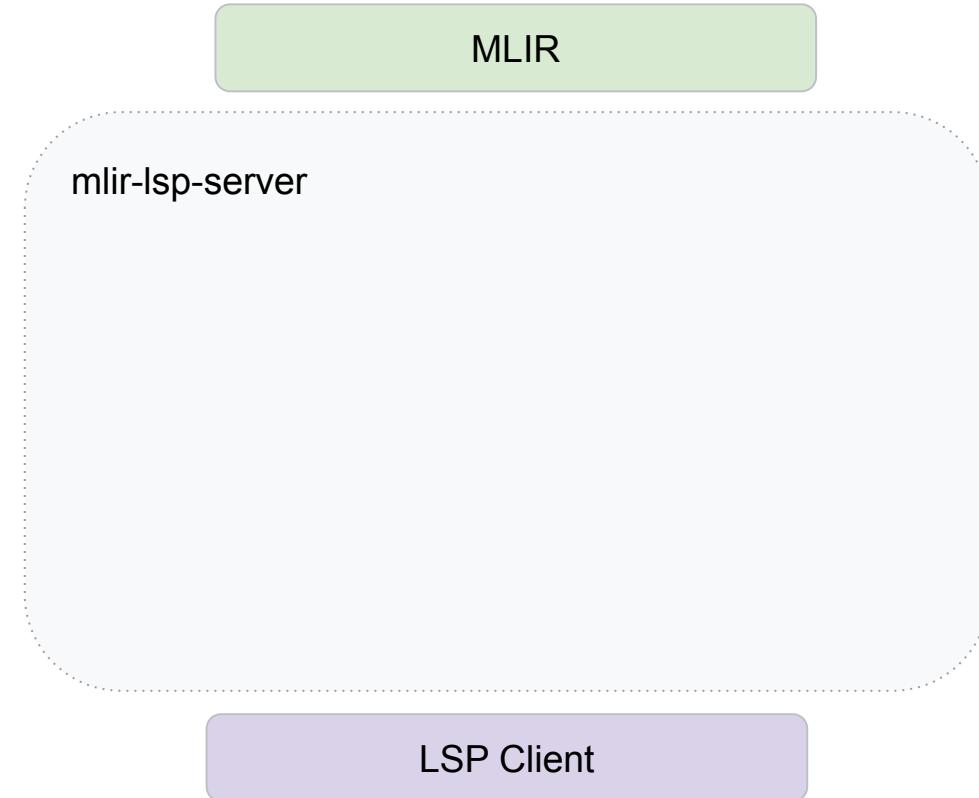
Why a language server for MLIR?

- MLIR is a programming language
- When looking at a .mlir snippet, have you ever wondered:
 - “What is the type of this value?”
 - “Where is this value/function/block defined?”
 - “What is the generic form of this operation?”

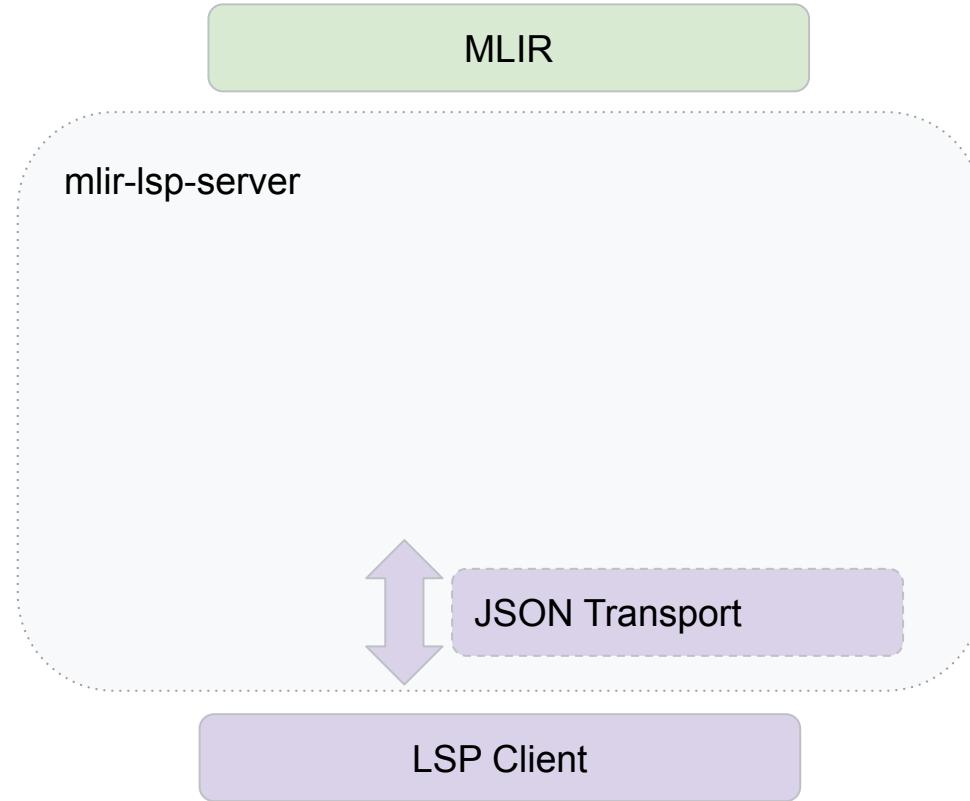
Demo

mlir-lsp-server: Design

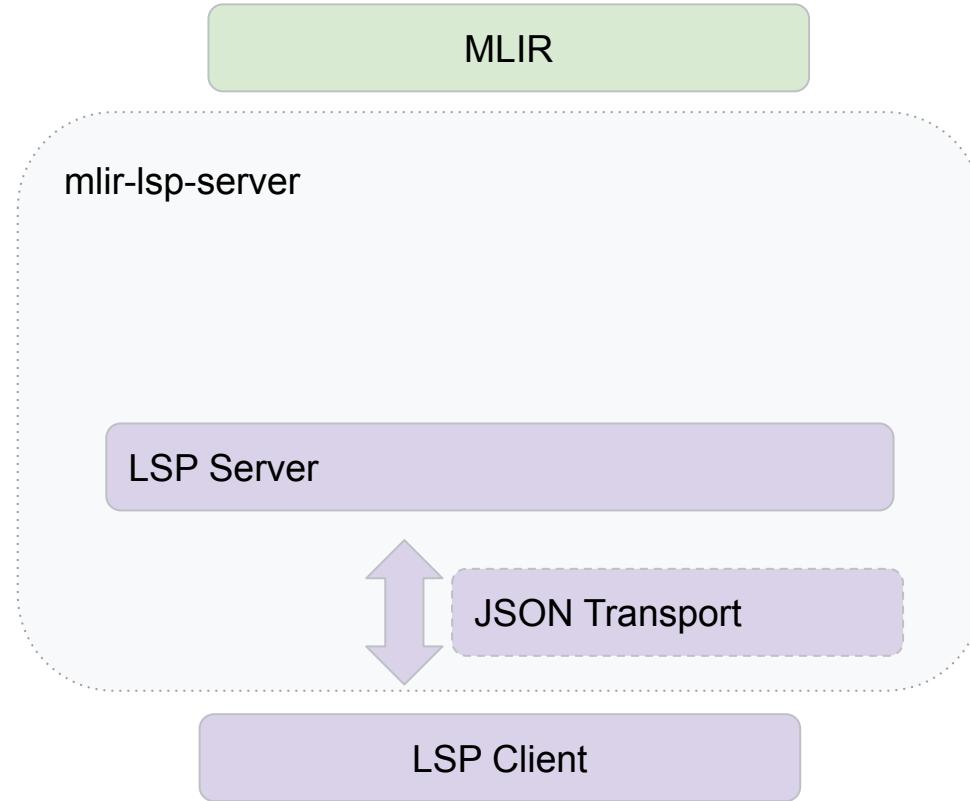
Design



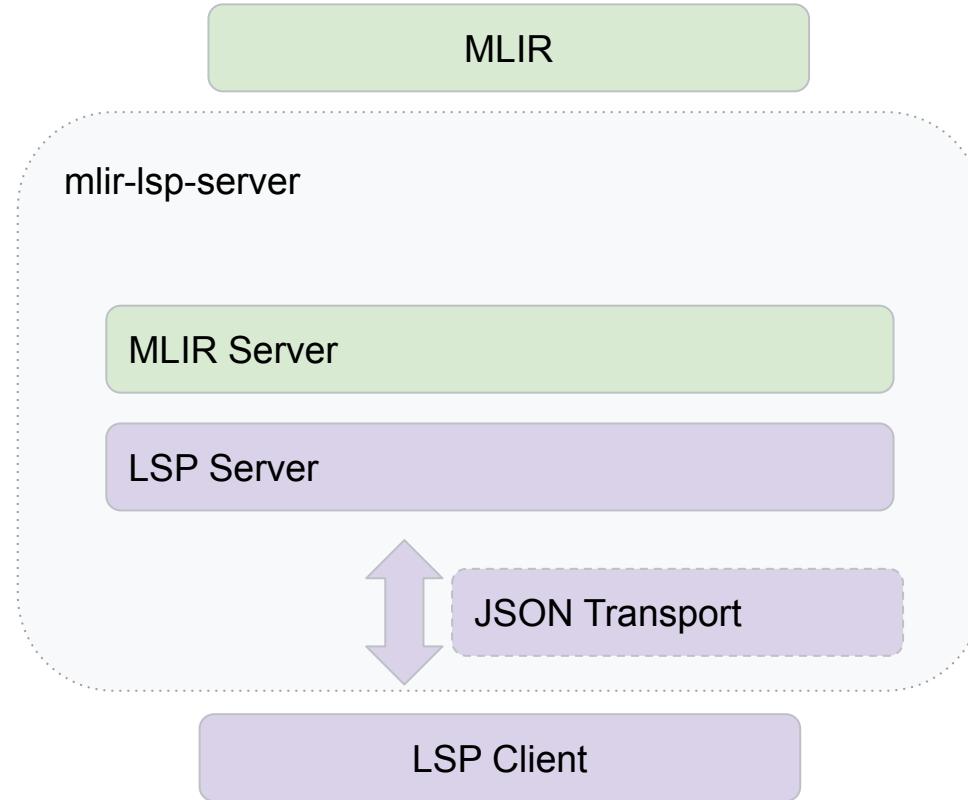
Design



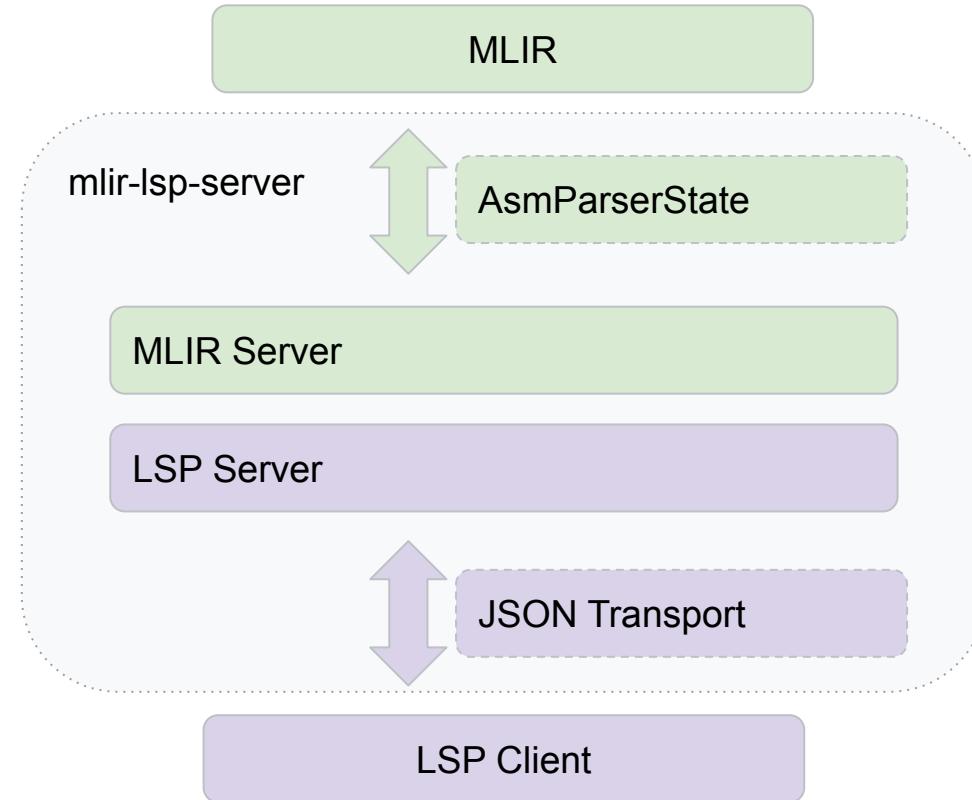
Design



Design



Design



Custom Dialects

Custom Dialects

```
#include "mlir/Tools/mlir-lsp-server/MlirLspServerMain.h"

int main(int argc, char **argv) {
    mlir::DialectRegistry registry;
    registerMyDialects(registry);
    return mlir::failed(mlir::MlirLspServerMain(argc, argv, registry));
}
```

Status

Current:

- Support for many core LSP features
 - Diagnostics, Hover, Cross-References, Navigation
- VSCode Extension
 - mlir-lsp-server binary specified via extension setting

Future:

- Add new LSP features as needed
- Add non-lsp MLIR specific utilities to VSCode extension:
 - Run passes, auto-generate CHECK lines, show diagram of CFG, etc.

Thanks!